Rules

FORMAT
Showcase – Each team is guaranteed three (3) 44-minute matches on Friday and Saturday and one (1) 80-minute match on Sunday. The matches are shortened to allow the College Coaches maximum exposure to as many players as possible while also reducing the exposure of the players if there are extreme conditions.

POINT SYSTEM
Win = 3 Points
Tie = 1 Point
Loss = 0 points
Forfeits = Recorded score will be 3-0

*Goal differential limit is 3

TIEBREAKERS
1. Head-to-Head
2. Goal Differential
3. Most Wins
4. Goals For
5. Goals Against

PLAY/ROSTER SIZE
Format:
U14-U19 teams will play 11v11. Roster size is 22; 5 guest players can be eligible

JERSEY CONFLICTS
In the event two competing teams have like-colors as their primary jerseys the team listed first on the schedule shall be considered the home team and must change to an alternate jersey color. Referees will make the final decision on what they consider to be like colors.

PROTEST
THERE WILL BE NO PROTESTS ALLOWED!

Showcase CHECK IN PROCEDURES:
Team check in must be complete in GotSoccer by November 26, 2018.

Required Check In Materials:

1.) Copy of roster (validated by your state)
2.) Guest player form (Only if a team has any guest players attending).
3.) Copy of front of players/coaches cards – back of cards will only be required if state seal appears on the reverse of the card.
4.) Travel permit (if traveling outside of KY or Ohio South)
5.) Liability Form- (signed by every parent on the team). Make sure
6.) Copy of Tax Exemption Form

TOURNAMENT RULES AND AMENDMENTS TO U.S.S.F. LAW

1. Player Eligibility
Players must be eligible for the age division in which they are competing according to USYSA rules and may play for one team only. USYSA player identification cards with pictures are required. Cards and rosters must be present during all games.

2. Rules of Play
The Rules of Play shall be the "Laws of the Game" as published by F.I.F.A. The referee's judgment with regard to the physical condition of the field and its acceptance for play, to the actual happenings and occurrences related to the conduct of the game and those prerogatives granted to him by the "Laws of the Games" shall not be challenged.

Law #3 - Substitutions, is amended as follows:
- Before a throw-in, in your favor or any throw-in when both teams have players on line waiting to be substituted.
- At the beginning of any period of play.
- Before any goal kick.
- At any time the official stops the game for injury (Both teams).
- After a goal is scored.
- To replace a cautioned player at the coach's option.

3. Match Length

Friday and Saturday
Each age group will play one 44-minute game with no halftime.

All games must stay on time. Referees will start the games at the scheduled starting time and will keep a running clock of 44 minutes. Games will not go beyond their scheduled time. There is no injury time.

Sunday
Each age group will play two (2) 40-minute halves with a 5-minute halftime. Referees will start the games at the scheduled starting time and will keep a running clock of 85 minutes (including 5 minutes for halftime). Games will not go beyond their scheduled time. There is no injury time.

4. Forfeiture
A team is allowed a ten (10) minute grace period from the scheduled kickoff time before a game is awarded to its opponents (The clock will run according to rule #3). A minimum of seven (7) players constitutes a team; only if less than seven (7) players are present is a delay in a kickoff to be allowed. Failure to complete a match, or a team leaving the field during play, will result in forfeiture. A forfeit will be scored as 3-0.

5. Player/Coaches Ejection
Any player or coach ejected from a game will be ineligible to participate at a minimum in the team’s next game. No substitution will be permitted for an ejected player.

6. Parent Ejection
Any parent ejected from a game will cause the coach to receive a caution. If a second parent is ejected, the coach will also be ejected and ineligible for the remainder of the tournament.

7. Weather
The tournament director holds the right to shorten games or cancel games due to weather. All tournament games must stay on time. No refunds will be given if a portion of the tournament was able to be played. If in advance the tournament is to be cancelled Commonwealth SC will refund appropriate fees accordingly after all tournaments expenses have been paid for.

8. General
Questions concerning these rules should be directed to the Tournament Director, who shall reserve the right to render interpretation or implement modifications which they feel are in the best interests of the tournament. All decisions of the Tournament Directors will be final.